Name: _____ Date: _____

Dreamweaver 8 Project 8 - Multiple Choice

Instructions: Circle the correct response.

1. You can use timelines to _____.

    a. alter a layer's position, size, and depth

    b. apply Dreamweaver's JavaScript behaviors

    c. change the source for any image and replace it with another

    d. all of the above

2. To display a list of commands that can be applied to timelines, click the

    _____ panel menu pop-up menu.

    a. Timelines

    b. Animation

    c. Insert

    d. Frames

3. A(n) _____ is one cell or one point of time in a timeline.

    a. panel

    b. frame

    c. keyframe

    d. key

4. The _____ indicate the sequential numbering of frames.

    a. channels

    b. keyframe

    c. frame numbers

      d.   behaviors

5.   The _____ indicates which frame of the timeline currently is displayed

    in the Document window.

      a. keyframe

      b. animation bar

      c. timeline menu

      d. playback head

6.   When _____ is checked, a timeline begins playing automatically when

    the current page loads in a browser.

      a. Autoplay

      b. Load

      c. Loop

      d. onLoad

7.   When the _____ check box is selected, the current timeline loops

    indefinitely while the page is in the browser.

      a. Play

      b. Loop

      c. Continuous

      d. Repeat

8.   The _____ button moves the playback head one frame to the right.

      a. Step

      b. Play/Pause

      c. Play/Forward

d. Right

9. To add a frame in the timeline, click the frame, right-click the timeline, and then

   click _____ on the context menu.

   a. Add Frame

   b. Insert Frame

   c. Auto Frame

   d. Timeline Frame

10. To view and test the animation in your browser, press the _____ key.

   a. F12

   b. Home

   c. F10

   d. ALT