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# JavaScript Terminology

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Terminology for ScriptingSupport 1.0 for Photoshop 7.0

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## 1.0 Objects

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### ActionDescriptor

— Properties —

*count* . . . . . *Number(long)*

*number of keys contained in the descriptor*

*typename* . . . . . *String*

— Methods —

**clear**

*clear the descriptor*

**erase**

*erase a key from the descriptor*

**Key** . . . . . **Number(long)**

**getBoolean**

*get the value of a key of type boolean*

**Key** . . . . . **Number(long)**

*return value:* . . . . . **Boolean**

**getClass**

*get the value of a key of type class*

**Key** . . . . . **Number(long)**

*return value:* . . . . . **Number(long)**

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### getDouble

*get the value of a key of type double*

Key . . . . . Number(long)  
return value: . . . . . Number(double)

### getEnumerationType

*get the enumeration type of a key*

Key . . . . . Number(long)  
return value: . . . . . Number(long)

### getEnumerationValue

*get the enumeration value of a key*

Key . . . . . Number(long)  
return value: . . . . . Number(long)

### getInteger

*get the value of a key of type integer*

Key . . . . . Number(long)  
return value: . . . . . Number(long)

### getKey

*get ID of the Nth key*

Index . . . . . Number(long)  
return value: . . . . . Number(long)

### getList

*get the value of a key of type list*

Key . . . . . Number(long)  
return value: . . . . . ActionList

### getObjectType

*get the class ID of an object in a key of type object*

Key . . . . . Number(long)  
return value: . . . . . Number(long)

### getObjectValue

*get the value of a key of type object*

Key . . . . . Number(long)  
return value: . . . . . ActionDescriptor

### getPath

*get the value of a key of type Alias*

Key . . . . . Number(long)  
return value: . . . . . File

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### getReference

*get the value of a key of type ActionReference*

Key . . . . . Number(long)  
return value: . . . . . ActionReference

### getString

*get the value of a key of type string*

Key . . . . . Number(long)  
return value: . . . . . String

### getType

*get the type of a key*

Key . . . . . Number(long)  
return value: . . . . . DescValueType

### getUnitDoubleType

*get the unit type of a key of type UnitDouble*

Key . . . . . Number(long)  
return value: . . . . . Number(long)

### getUnitDoubleValue

*get the value of a key of type UnitDouble*

Key . . . . . Number(long)  
return value: . . . . . Number(double)

### hasKey

*does the descriptor contain the provided key?*

Key . . . . . Number(long)  
return value: . . . . . Boolean

### isEqual

OtherDesc. . . . . ActionDescriptor  
return value: . . . . . Boolean

### putBoolean

Key . . . . . Number(long)  
Value . . . . . Boolean

### putClass

Key . . . . . Number(long)  
Value . . . . . Number(long)

### putDouble

Key . . . . . Number(long)  
Value . . . . . Number(double)

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putEnumerated  
     Key . . . . . Number(long)  
     EnumType . . . . . Number(long)  
     Value . . . . . Number(long)

putInteger  
     Key . . . . . Number(long)  
     Value . . . . . Number(long)

putList  
     Key . . . . . Number(long)  
     Value . . . . . ActionList

putObject  
     Key . . . . . Number(long)  
     ClassID . . . . . Number(long)  
     Value . . . . . ActionDescriptor

putPath  
     Key . . . . . Number(long)  
     Value . . . . . File

putReference  
     Key . . . . . Number(long)  
     Value . . . . . ActionReference

putString  
     Key . . . . . Number(long)  
     Value . . . . . String

putUnitDouble  
     Key . . . . . Number(long)  
     UnitID . . . . . Number(long)  
     Value . . . . . Number(double)

toString  
     *return value:* . . . . . String

### ActionList

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— Properties —

*count* . . . . . *Number(long)*  
     *number of items in the list*

*typename* . . . . . *String*

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— Methods —

clear  
     *clear the list*

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### getBoolean

*get the value of an item of type boolean*

Index. . . . . Number(long)  
return value: . . . . . Boolean

### getClass

*get the value of an item of type class*

Index. . . . . Number(long)  
return value: . . . . . Number(long)

### getDouble

*get the value of an item of type double*

Index. . . . . Number(long)  
return value: . . . . . Number(double)

### getEnumerationType

*get the enumeration type of an item*

Index. . . . . Number(long)  
return value: . . . . . Number(long)

### getEnumerationValue

*get the enumeration value of an item*

Index. . . . . Number(long)  
return value: . . . . . Number(long)

### getInteger

*get the value of an item of type integer*

Index. . . . . Number(long)  
return value: . . . . . Number(long)

### getList

*get the value of an item of type list*

Index. . . . . Number(long)  
return value: . . . . . ActionList

### getObjectType

*get the class ID of an object in an item of type object*

Index. . . . . Number(long)  
return value: . . . . . Number(long)

### getObjectValue

*get the value of an item of type object*

Index. . . . . Number(long)  
return value: . . . . . ActionDescriptor

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### getPath

*get the value of an item of type Alias*

Index. . . . . Number(long)  
return value: . . . . . File

### getReference

*get the value of an item of type ActionReference*

Index. . . . . Number(long)  
return value: . . . . . ActionReference

### getString

*get the value of an item of type string*

Index. . . . . Number(long)  
return value: . . . . . String

### getType

*get the type of an item*

Index. . . . . Number(long)  
return value: . . . . . DescValueType

### getUnitDoubleType

*get the unit type of an item of type UnitDouble*

Index. . . . . Number(long)  
return value: . . . . . Number(long)

### getUnitDoubleValue

*get the value of anm item of type UnitDouble*

Index. . . . . Number(long)  
return value: . . . . . Number(double)

### putBoolean

Value . . . . . Boolean

### putClass

Value . . . . . Number(long)

### putDouble

Value . . . . . Number(double)

### putEnumerated

EnumType . . . . . Number(long)

Value . . . . . Number(long)

### putInteger

Value . . . . . Number(long)

### putList

Value . . . . . ActionList

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putObject  
  ClassID..... Number(long)  
  Value .....ActionDescriptor

putPath  
  Value ..... File

putReference  
  Value ..... ActionReference

putString  
  Value .....String

putUnitDouble  
  UnitID..... Number(long)  
  Value ..... Number(double)

toString  
  *return value:*.....String

## ActionReference

—— Properties ——

*typename* .....String

—— Methods ——

getContainer  
  *return value:*..... ActionReference

getDesiredClass  
  *return value:*..... Number(long)

getEnumeratedType  
  *get type of enumeration of an ActionReference whose form is 'Enumerated'*  
  *return value:*..... Number(long)

getEnumeratedValue  
  *get value of enumeration of an ActionReference whose form is 'Enumerated'*  
  *return value:*..... Number(long)

getForm  
  *get form of ActionReference*  
  *return value:*..... ReferenceFormType

getIdentifier  
  *get identifier value for an ActionReference whosse form is 'Identifier'*  
  *return value:*..... Number(long)

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**getIndex**  
*get index value for an ActionReference whoxse form is 'Index'*  
*return value:* ..... Number(long)

**getName**  
*get name value for an ActionReference whoxse form is 'Name'*  
*return value:* .....String

**getOffset**  
*get offset value for an ActionReference whoxse form is 'Offset'*  
*return value:* ..... Number(long)

**getProperty**  
*get property ID value for an ActionReference whoxse form is 'Property'*  
*return value:* ..... Number(long)

**putClass**  
 DesiredClass ..... Number(long)

**putEnumerated**  
 DesiredClass ..... Number(long)  
 EnumType ..... Number(long)  
 Value ..... Number(long)

**putIdentifier**  
 DesiredClass ..... Number(long)  
 Value ..... Number(long)

**putIndex**  
 DesiredClass ..... Number(long)  
 Value ..... Number(long)

**putName**  
 DesiredClass ..... Number(long)  
 Value .....String

**putOffset**  
 DesiredClass ..... Number(long)  
 Value ..... Number(long)

**putProperty**  
 DesiredClass ..... Number(long)  
 Value ..... Number(long)

**toString**  
*return value:* .....String

## **Application**

*the Adobe Photoshop application*

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— Properties —

`activeDocument` ..... Document  
*the foremost document*

`arguments` ..... Array of Objects

`backgroundColor` ..... SolidColor

`colorSettings` ..... Object  
*name of selected color settings' set*

`displayDialogs` ..... DialogModes  
*controls whether or not Photoshop displays dialogs*

`documents` ..... Documents

`foregroundColor` ..... SolidColor

`freeMemory` ..... Number(long)  
*the amount of unused memory available to Adobe Photoshop*

`name` ..... String  
*the application's name*

`parent` ..... Object

`path` ..... File  
*the full path of the location of the Photoshop application*

`preferences` ..... Preferences  
*preference settings*

`scriptingVersion` ..... String  
*the version of the Scripting interface*

`serialNumber` ..... String  
*serial number of Photoshop*

`typename` ..... String

`version` ..... String  
*the version of Adobe Photoshop application*

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— Methods —

`alert`  
*display an alert*

    Text ..... String

`beep`

`charIDToTypeID`  
*convert from a four character code to a runtime ID*

    CharID ..... String

    return value: ..... Number(long)

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confirm

*display a confirm dialog*

Text . . . . . String  
return value: . . . . . Boolean

doAction

*play an action from the Actions Palette*

Action . . . . . String  
From . . . . . String

executeAction

*play an ActionManager event*

EventID . . . . . Number(long)  
Descriptor. . . . . ActionDescriptor  
DisplayDialogs. . . . . DialogModes  
return value: . . . . . ActionDescriptor

executeActionGet

*obtain an action descriptor*

Reference . . . . . ActionReference  
return value: . . . . . ActionDescriptor

open

*open the specified document*

Document . . . . . File  
As . . . . . Object  
return value: . . . . . Document

purge

*purges one or more caches*

Target . . . . . PurgeTarget

stringIDToTypeID

*convert from a string ID to a runtime ID*

StringID . . . . . String  
return value: . . . . . Number(long)

toString

return value: . . . . . String

TypeIDToCharID

*convert from a runtime ID to a character ID*

TypeID . . . . . Number(long)  
return value: . . . . . String

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## typeIDToStringID

*convert from a runtime ID to a string ID*

TypeID . . . . . Number(long)  
*return value:* . . . . . String

## ArtLayer

*any layer that can contain data*

### — Properties —

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allLocked . . . . . Boolean  
blendMode . . . . . BlendMode  
fillOpacity . . . . . Number(double)  
*the interior opacity of the layer (between 0.0 and 100.0)*  
grouped . . . . . Boolean  
*is the layer grouped with the layer below?*  
isBackgroundLayer . . . . . Boolean  
*is the layer a background layer?*  
kind . . . . . LayerKind  
*to create a text layer set this property to 'text layer' on an empty art layer of type 'normal'*  
*linkedLayers* . . . . . Object[ Array of Layers ]  
name . . . . . String  
*the name of the layer*  
opacity . . . . . Number(double)  
*master opacity of layer (between 0.0 and 100.0)*  
*parent* . . . . . Object  
pixelsLocked . . . . . Boolean  
positionLocked . . . . . Boolean  
*textItem* . . . . . TextItem  
*the text item that is associated with the art layer. Only valid for art layers whose 'has text' is true*  
transparentPixelsLocked . . . . . Boolean  
*typename* . . . . . String  
visible . . . . . Boolean

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—Methods—

**adjustBrightnessContrast**

*adjust brightness and contrast*

Brightness..... Number(long)  
Contrast ..... Number(long)

**adjustColorBalance**

*Shadows* ..... Object[ Array of Numbers(long) ]  
*Midtones*..... Object[ Array of Numbers(long) ]  
*Highlights*..... Object[ Array of Numbers(long) ]  
*PreserveLuminosity* ..... Boolean

**adjustCurves**

*adjust curves of the selected channels*

CurveShape .....Object[ Array of points ]

**adjustLevels**

*adjust levels of the selected channels*

InputRangeStart ..... Number(long)  
InputRangeEnd..... Number(long)  
InputRangeGamma..... Number(double)  
OutputRangeStart..... Number(long)  
OutputRangeEnd ..... Number(long)

**applyAddNoise**

*apply the add noise filter*

Amount..... Number(double)  
Distribution..... NoiseDistribution  
Monochromatic ..... Boolean

**applyBlur**

*apply the blur filter*

**applyBlurMore**

*apply the blur more filter*

**applyClouds**

*apply the clouds filter*

**applyCustomFilter**

*apply the custom filter*

Characteristics ..... Object[ Array of Numbers(long) ]  
Scale..... Number(long)  
Offset ..... Number(long)

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## applyDeInterlace

*apply the De-Interlace filter*

EliminateFields . . . . . EliminateFields

CreateFields . . . . . CreateFields

## applyDespeckle

*apply the despeckle filter*

## applyDifferenceClouds

*apply the difference clouds filter*

## applyDiffuseGlow

*apply the diffuse glow filter*

Graininess . . . . . Number(long)

GlowAmount . . . . . Number(long)

ClearAmount . . . . . Number(long)

## applyDisplace

*apply the displace filter*

HorizontalScale . . . . . Number(long)

VerticalScale . . . . . Number(long)

DisplacementType . . . . . DisplacementMapType

UndefinedAreas . . . . . UndefinedAreas

DisplacementMapFile . . . . . File

## applyDustAndScratches

*apply the dust and scratches filter*

Radius . . . . . Number(long)

Threshold . . . . . Number(long)

## applyGaussianBlur

*apply the Gaussian blur filter*

Radius . . . . . Number(double)

## applyGlassEffect

*apply the glass filter*

Distortion . . . . . Number(long)

Smoothness . . . . . Number(long)

Scaling . . . . . Number(long)

*Invert . . . . . Boolean*

*Texture . . . . . TextureType*

*TextureFile . . . . . File*

## applyHighPass

*apply the high pass filter*

Radius . . . . . Number(double)

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**applyLensFlare**

*apply the lens flare filter*

Brightness. . . . . Number(long)

FlareCenter. . . . . Object[ Array of two Numbers(double) ])

LensType . . . . . LensType

**applyMaximum**

*apply the maximum filter*

Radius. . . . . Number(double)

**applyMedianNoise**

*apply the median noise filter*

Radius. . . . . Number(double)

**applyMinimum**

*apply the minimum filter*

Radius. . . . . Number(double)

**applyMotionBlur**

*apply the motion blur filter*

Angle . . . . . Number(long)

Radius. . . . . Number(double)

**applyNTSC**

*apply the NTSC colors filter*

**applyOceanRipple**

*apply the ocean ripple filter*

Size. . . . . Number(long)

Magnitude. . . . . Number(long)

**applyOffset**

*apply the offset filter*

Horizontal. . . . . Number(double)

Vertical. . . . . Number(double)

UndefinedAreas . . . . . OffsetUndefinedAreas

**applyPinch**

*apply the pinch filter*

Amount. . . . . Number(long)

**applyPolarCoordinates**

*apply the polar coordinates filter*

Conversion . . . . . PolarConversionType

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## applyRadialBlur

*apply the radial blur filter*

Amount. . . . . Number(long)  
BlurMethod . . . . . RadialBlurMethod  
BlurQuality. . . . . RadialBlurQuality

## applyRipple

*apply the ripple filter*

Amount. . . . . Number(long)  
Size. . . . . RippleSize

## applySharpen

*apply the sharpen filter*

## applySharpenEdges

*apply the sharpen edges filter*

## applySharpenMore

*apply the sharpen more filter*

## applyShear

*apply the shear filter*

Curve . . . . . Object[ Array of Objects ]  
UndefinedAreas . . . . . UndefinedAreas

## applySmartBlur

*apply the smart blur filter*

Radius. . . . . Number(double)  
Threshold . . . . . Number(double)  
BlurQuality. . . . . SmartBlurQuality  
Mode. . . . . SmartBlurMode

## applySpherize

*apply the spherize filter*

Amount. . . . . Number(long)  
Mode. . . . . SpherizeMode

## applyStyle

StyleName . . . . . String

## applyTextureFill

*apply the texture fill filter*

TextureFile. . . . . File

## applyTwirl

*apply the twirl filter*

Angle . . . . . Number(long)

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## applyUnSharpMask

*apply the unsharp mask filter*

Amount. . . . . Number(double)  
Radius. . . . . Number(double)  
Threshold . . . . . Number(long)

## applyWave

*apply the wave filter*

GeneratorNumber. . . . . Number(long)  
MinimumWavelength. . . . . Number(long)  
MaximumWavelength . . . . . Number(long)  
MinimumAmplitude. . . . . Number(long)  
MaximumAmplitude . . . . . Number(long)  
HorizontalScale . . . . . Number(long)  
VerticalScale . . . . . Number(long)  
WaveType . . . . . WaveType  
UndefinedAreas . . . . . UndefinedAreas  
RandomSeed. . . . . Number(long)

## applyZigZag

*apply the zigzag filter*

Amount. . . . . Number(long)  
Ridges. . . . . Number(long)  
Style . . . . . ZigZagType

## autoContrast

*adjust contrast of the selected channels automatically*

## autoLevels

*adjust levels of the selected channels using auto levels option*

## clear

## copy

*Merge . . . . . Boolean*

## cut

## desaturate

## duplicate

*return value: . . . . . ArtLayer*

## equalize

*equalize the levels*

## invert

*inverts the currently selected layer or channels*



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link

*link the layer with another layer*

With ..... Layer

merge

*merges the layer down. This will remove the layer from the document. The method returns a reference to the art layer that this layer is merged into*

*return value:* ..... ArtLayer

mixChannels

*only valid for RGB or CMYK documents*

*Monochrome.* ..... Boolean

OutputChannels ..... Object

moveAfter

destination ..... Object

moveBefore

destination ..... Object

moveToBeginning

destination ..... Object

moveToEnd

destination ..... Object

posterize

Levels ..... Number(long)

rasterize

Target ..... RasterizeType

remove

resize

*Horizontal.* ..... Number(double)

*Vertical.* ..... Number(double)

*Anchor* ..... AnchorPosition

rotate

Angle ..... Number(double)

*Anchor* ..... AnchorPosition

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### selectiveColor

SelectionMethod. . . . . AdjustmentReference  
Reds . . . . . Object[ Array of Numbers(double) ]  
Yellows . . . . . Object[ Array of Numbers(double) ]  
Greens . . . . . Object[ Array of Numbers(double) ]  
Cyans . . . . . Object[ Array of Numbers(double) ]  
Blues . . . . . Object[ Array of Numbers(double) ]  
Magentas . . . . . Object[ Array of Numbers(double) ]  
Whites . . . . . Object[ Array of Numbers(double) ]  
Neutrals . . . . . Object[ Array of Numbers(double) ]  
Blacks . . . . . Object[ Array of Numbers(double) ]

### threshold

Level. . . . . Number(long)

### toString

return value: . . . . . String

### translate

*moves the position relative to its current position*

DeltaX. . . . . Number(double)

DeltaY. . . . . Number(double)

### unlink

*unlink the layer*

## ArtLayers

### — Properties —

.index. . . . . ArtLayer

.name. . . . . ArtLayer

length. . . . . Number

parent . . . . . Object

typename . . . . . String

### — Methods —

#### add

return value: . . . . . ArtLayer

#### removeAll

#### toString

return value: . . . . . String

## BMPSaveOptions

*settings related to saving a BMP document*

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— Properties —

alphaChannels . . . . . Boolean  
*save alpha channels*

depth . . . . . BMPDepthType  
*number of bits per sample*

flipRowOrder . . . . . Boolean

osType . . . . . OperatingSystem  
*target OS. Windows or OS/2 (default: Windows)*

rleCompression . . . . . Boolean  
*should RLE compression be used?*

typename . . . . . String

— Methods —

toString  
*return value:* . . . . . String

## BitmapConversionOptions

*settings related to changing the document mode to Bitmap*

— Properties —

angle . . . . . Number(double)  
*(only valid for 'halftone screen' conversions)*

frequency . . . . . Number(double)  
*(only valid for 'halftone screen' conversions)*

method . . . . . BitmapConversionType

patternName . . . . . String  
*(only valid for 'custom pattern' conversions)*

resolution . . . . . Number(double)  
*output resolution (in pixels per inch)*

shape . . . . . BitmapHalfToneType  
*(only valid for 'halftone screen' conversions)*

typename . . . . . String

— Methods —

toString  
*return value:* . . . . . String

## CMYKColor

*a CMYK color specification*

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— Properties —	
black . . . . .	Number(double) <i>the black color value (between 0.0 and 100.0)</i>
cyan . . . . .	Number(double) <i>the cyan color value (between 0.0 and 100.0)</i>
magenta . . . . .	Number(double) <i>the magenta color value (between 0.0 and 100.0)</i>
typename . . . . .	String
yellow . . . . .	Number(double) <i>the yellow color value (between 0.0 and 100.0)</i>
— Methods —	
toString	
return value: . . . . .	String

## Channel

*a channel in a document. Can be either a component channel representing a color of the document color model or an alpha channel*

— Properties —	
color . . . . .	SolidColor <i>color of the channel</i>
histogram . . . . .	Object[ Array of Numbers(long) ] <i>a histogram of values for the channel</i>
kind . . . . .	ChannelType <i>type of the channel</i>
name . . . . .	String <i>the channel's name</i>
opacity . . . . .	Number(double) <i>opacity of alpha channels (called solidity for spot channels)</i>
parent . . . . .	Object
typename . . . . .	String
visible . . . . .	Boolean
— Methods —	
duplicate	
return value: . . . . .	Channel
merge	
<i>merge a spot channel into the component channels</i>	
remove	

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toString  
return value: .....String

## Channels

*channels of the document*

—— Properties ——

.index ..... Channel

.name ..... Channel

length ..... Number

parent ..... Object

typename ..... String

—— Methods ——

add  
return value: ..... Channel

removeAll

toString  
return value: .....String

## DCS1\_SaveOptions

*settings related to saving a Photoshop DCS 1.0 document*

—— Properties ——

dcs ..... DCSType

embedColorProfile ..... Boolean  
*embed color profile in document*

encoding ..... SaveEncoding  
*type of encoding to use for document*

halftoneScreen ..... Boolean  
*include halftone screen*

interpolation ..... Boolean  
*use image interpolation*

preview ..... Preview  
*type of preview*

transferFunction ..... Boolean  
*include transfer functions in document*

typename ..... String

vectorData ..... Boolean  
*include vector data*

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—Methods—

toString

*return value:* .....String

## DCS2\_SaveOptions

*settings related to saving a Photoshop DCS 2.0 document*

—Properties—

dcs .....DCSType

embedColorProfile ..... Boolean

*embed color profile in document*

encoding ..... SaveEncoding

*type of encoding to use for document*

halftoneScreen ..... Boolean

*include halftone screen*

interpolation ..... Boolean

*use image interpolation*

multiFileDCS ..... Boolean

preview ..... Preview

*type of preview*

spotColors ..... Boolean

*save spot colors*

transferFunction ..... Boolean

*include transfer functions in document*

typename .....String

vectorData ..... Boolean

*include vector data*

—Methods—

toString

*return value:* .....String

## Document

*a document*

—Properties—

activeChannels ..... Object[ Array of Channels ]

*selected channels for document*

activeHistoryBrushSource .....HistoryState

*the current history state to use with the history brush for this document*

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**activeHistoryState** ..... *HistoryState*  
*the current history state for this document*

**activeLayer** ..... *Object*  
*selected layer for document*

**artLayers** ..... *ArtLayers*

**backgroundLayer** ..... *ArtLayer*  
*background layer for the document. Only valid for documents that have a back-ground layer*

**bitsPerChannel** ..... *BitsPerChannelType*  
*number of bits per channel*

**channels** ..... *Channels*

**colorProfileName** ..... *String*  
*name of color profile for document. Only valid for documents that have been as-signed a color profile*

**colorProfileType** ..... *ColorProfile*  
*type of color profile management for document*

**componentChannels** ..... *Object[ Array of Channels ]*  
*all color component channels for this document*

**fullName** ..... *File*  
*full path name of document*

**height** ..... *Number(double)*  
*height of document (unit value)*

**histogram** ..... *Object[ Array of Numbers(long) ]*  
*a histogram of values for the composite document (only for RGB, CMYK and 'Indexed colors' documents)*

**historyStates** ..... *HistoryStates*

**info** ..... *DocumentInfo*  
*document information*

**layerSets** ..... *LayerSets*

**layers** ..... *Layers*

**managed** ..... *Boolean*  
*is the document a workgroup document?*

**mode** ..... *DocumentMode*  
*document mode*

**modified** ..... *Boolean*  
*has the document been modified since last save?*

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*name* ..... *String*  
*the document's name*  
*parent* ..... *Object*  
*path* ..... *File*  
*the path of the document*  
*quickMaskMode* ..... *Boolean*  
*is the document in the quick mask mode?*  
*resolution* ..... *Number(double)*  
*the resolution of the document (in pixels per inch)*  
*saved* ..... *Boolean*  
*has the document been saved since last change?*  
*selection* ..... *Selection*  
*the document's selection*  
*typename* ..... *String*  
*width* ..... *Number(double)*  
*width of document (unit value)*

---

—Methods—

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**changeMode**  
*change the mode of the document*  
**DestinationMode** ..... *ChangeMode*  
**Options** ..... *Object*  
**close**  
*close the document*  
**Saving** ..... *SaveOptions*  
**convertProfile**  
*convert the document from using one color profile to using an other*  
**DestinationProfile** ..... *String*  
**Intent** ..... *Intent*  
**BlackPointCompensation** ..... *Boolean*  
**Dither** ..... *Boolean*  
**crop**  
*crop the document*  
**Bounds** ..... *Object[ Array of four Numbers(double) ]*  
**Angle** ..... *Number(double)*  
**Width** ..... *Number(double)*  
**Height** ..... *Number(double)*  
**Resolution** ..... *Number(double)*



---

duplicate  
*return value:* . . . . . Document

exportDocument  
 ExportIn . . . . . File  
 ExportAs . . . . . *ExportType*  
 Options . . . . . *Object*

flatten  
*flatten all layers in the document*

flipCanvas  
*flip the canvas horizontally or vertically*  
 Direction . . . . . Direction

importAnnotations  
*import annotations into the document*  
 File . . . . . File

mergeVisibleLayers  
*flatten all visible layers in the document*

paste  
*paste contents of clipboard into the document*  
*IntoSelection.* . . . . . *Boolean*  
*return value:* . . . . . *ArtLayer*

print  
*print the document*  
 PostScriptEncoding . . . . . *PrintEncoding*  
 SourceSpace . . . . . *SourceSpaceType*  
 PrintSpace . . . . . *String*  
 Intent . . . . . *Intent*  
 BlackPointCompensation . . . . . *Boolean*

rasterizeAllLayers  
*rasterize all layers*

resizeCanvas  
*change the size of the canvas*  
 Width . . . . . *Number(double)*  
 Height . . . . . *Number(double)*  
 Anchor . . . . . *AnchorPosition*

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## resizeImage

*change the size of the image*

*Width* ..... *Number(double)*

*Height* ..... *Number(double)*

*Resolution* ..... *Number(double)*

*ResampleMethod* ..... *ResampleMethod*

## revealAll

*expand document to show clipped sections*

## rotateCanvas

*rotate canvas of document*

*Angle* ..... *Number(double)*

## save

*save the document*

## saveAs

*save the document with specific save options*

*SaveIn* ..... *File*

*Options* ..... *Object*

*AsCopy* ..... *Boolean*

*ExtensionType* ..... *Extension*

## splitChannels

*split channels of the document*

*return value:* ..... *Object[ Array of Documents ]*

## toString

*return value:* ..... *String*

## trap

*apply trap to a CMYK document*

*Width* ..... *Number(long)*

## trim

*Type* ..... *TrimType*

*Top* ..... *Boolean*

*Left* ..... *Boolean*

*Bottom* ..... *Boolean*

*Right* ..... *Boolean*

## DocumentInfo

*document information*

—— Properties ——

*author* ..... *String*

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authorPosition . . . . .String  
caption . . . . .String  
captionWriter . . . . .String  
category . . . . .String  
city . . . . .String  
copyrightNotice . . . . .String  
copyrighted . . . . . CopyrightedType  
country . . . . .String  
creationDate . . . . .String  
credit . . . . .String  
*exif* . . . . . Object  
headline . . . . .String  
instructions . . . . .String  
jobName . . . . .String  
keywords . . . . . Object[ Array of Strings ]  
*list of keywords*  
ownerUrl . . . . .String  
*parent* . . . . . Object  
provinceState . . . . .String  
source . . . . .String  
supplementalCategories . . . . . Object[ Array of Strings ]  
title . . . . .String  
transmissionReference . . . . .String  
*typename* . . . . .String  
urgency . . . . .Urgency

——Methods——

toString  
*return value:* . . . . .String

**Documents**

*a collection of documents*

——Properties——

*.index* . . . . . Document  
*.name* . . . . . Document

---

*length* . . . . . *Number*  
*parent* . . . . . *Object*  
*typename* . . . . . *String*

—Methods—

**add**  
*Width* . . . . . *Number(double)*  
*Height* . . . . . *Number(double)*  
*Resolution* . . . . . *Number(double)*  
*Name* . . . . . *String*  
*Mode* . . . . . *NewDocumentMode*  
*InitialFill* . . . . . *DocumentFill*  
*return value:* . . . . . *Document*

**toString**  
*return value:* . . . . . *String*

**EPSToOpenOptions**

*settings related to opening a generic EPS document*

—Properties—

**antiAlias** . . . . . *Boolean*  
*use antialias?*

**constrainProportions** . . . . . *Boolean*  
*constrain proportions of image*

**height** . . . . . *Number(double)*  
*height of image (unit value)*

**mode** . . . . . *OpenDocumentMode*  
*the document mode*

**resolution** . . . . . *Number(double)*  
*the resolution of the document (in pixels per inch)*

**typename** . . . . . *String*

**width** . . . . . *Number(double)*  
*width of image (unit value)*

—Methods—

**toString**  
*return value:* . . . . . *String*

**EPSToSaveOptions**

*settings related to saving an EPS document*

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— Properties —	
embedColorProfile . . . . .	Boolean
<i>embed color profile in document</i>	
encoding . . . . .	SaveEncoding
<i>type of encoding to use for document</i>	
halftoneScreen. . . . .	Boolean
<i>include halftone screen</i>	
interpolation . . . . .	Boolean
<i>use image interpolation</i>	
preview . . . . .	Preview
<i>type of preview</i>	
psColorManagement . . . . .	Boolean
<i>use Postscript color management</i>	
transferFunction . . . . .	Boolean
<i>include transfer functions in document</i>	
transparentWhites . . . . .	Boolean
<i>only valid when saving BitMap documents</i>	
typename . . . . .	String
vectorData . . . . .	Boolean
<i>include vector data</i>	
— Methods —	
toString	
<i>return value:</i> . . . . .	String

## ExportOptionsIllustrator

*settings related to exporting Illustrator paths*

— Properties —	
path . . . . .	IllustratorPathType
<i>which path to export (default: document bounds)</i>	
pathName . . . . .	String
<i>name of path to export. Only valid if you are exporting a named path</i>	
typename . . . . .	String
— Methods —	
toString	
<i>return value:</i> . . . . .	String

## GIFSaveOptions

*settings related to saving a GIF document*

---

---

— Properties —

colors . . . . . Number(long)  
*number of colors in palette (only settable for some palette types)*

dither . . . . . Dither  
*type of dither*

ditherAmount . . . . . Number(long)  
*amount of dither (only valid for diffusion. 1-100%)*

forced . . . . . ForcedColors

interlaced . . . . . Boolean  
*should rows be interlaced?*

matte . . . . . MatteType

palette . . . . . Palette

preserveExactColors . . . . . Boolean

transparency . . . . . Boolean

typename . . . . . String

— Methods —

toString  
*return value:* . . . . . String

## GrayColor

*a gray color specification*

— Properties —

gray . . . . . Number(double)  
*the gray value (between 0.0 and 100.0)*

typename . . . . . String

— Methods —

toString  
*return value:* . . . . . String

## HSBColor

*an HSB color specification*

— Properties —

brightness . . . . . Number(double)  
*the brightness value (between 0.0 and 100.0)*

hue . . . . . Number(double)  
*the hue value (between 0.0 and 360.0)*

---

saturation . . . . . Number(double)

*the saturation value (between 0.0 and 100.0)*

typename . . . . . String

— Methods —

toString

*return value:* . . . . . String

## HistoryState

*a history state for the document*

— Properties —

name . . . . . String

*the channel's name*

parent . . . . . Object

snapshot . . . . . Boolean

*is the history state a snapshot?*

typename . . . . . String

— Methods —

toString

*return value:* . . . . . String

## HistoryStates

*history states associated with the document*

— Properties —

.index . . . . . HistoryState

.name . . . . . HistoryState

length . . . . . Number

parent . . . . . Object

typename . . . . . String

— Methods —

toString

*return value:* . . . . . String

## IndexedConversionOptions

*settings related to changing the document mode to Indexed*

— Properties —

colors . . . . . Number(long)

*number of colors in palette (only settable for some palette types)*

---

dither . . . . . Dither  
*type of dither*

ditherAmount . . . . . Number(long)  
*amount of dither (only valid for diffusion. 1-100%)*

forced . . . . . ForcedColors

matte . . . . . MatteType

palette . . . . . Palette  
*type of palette*

preserveExactColors . . . . . Boolean

transparency . . . . . Boolean

typename . . . . . String

---

—Methods—

toString  
*return value:* . . . . . String

### JPEGSaveOptions

*settings related to saving a JPEG document*

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—Properties—

embedColorProfile . . . . . Boolean  
*embed color profile in document*

formatOptions . . . . . FormatOptions

matte . . . . . MatteType

quality . . . . . Number(long)  
*quality of produced image (0-12)*

scans . . . . . Number(long)  
*number of scans. Only valid for progressive type JPEG files (value should be: 3, 4 or 5)*

typename . . . . . String

---

—Methods—

toString  
*return value:* . . . . . String

### LabColor

*an Lab color specification*

---

—Properties—

a . . . . . Number(double)  
*the a-value (between -128.0 and 127.0)*



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b. .... Number(double)  
*the b-value (between -128.0 and 127.0)*

l. .... Number(double)  
*the L-value (between 0.0 and 100.0)*

typename .....String

——Methods——

toString  
*return value:* .....String

## LayerSet

*layer set*

——Properties——

allLocked. .... Boolean

artLayers. .... ArtLayers

blendMode ..... BlendMode

enabledChannels ..... Object[ Array of Channels ]  
*channels that are enabled for the layer set. Must be a list of component channels*

layers. .... Layers

linkedLayers ..... Object[ Array of Layers ]

name .....String  
*the name of the layer*

opacity. .... Number(double)  
*master opacity of layer (between 0.0 and 100.0)*

parent ..... Object

typename .....String

visible ..... Boolean

——Methods——

duplicate  
*return value:* ..... LayerSet

link  
*link the layer with another layer*

With ..... Layer

merge  
*merge layerset. Returns a reference to the art layer that is created by this method*  
*return value:* ..... ArtLayer

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moveAfter  
     destination ..... Object  
 moveBefore  
     destination ..... Object  
 moveToBeginning  
     destination ..... Object  
 moveToEnd  
     destination ..... Object  
 remove  
 resize  
     *Horizontal* ..... *Number(double)*  
     *Vertical* ..... *Number(double)*  
     *Anchor* ..... *AnchorPosition*  
 rotate  
     Angle ..... *Number(double)*  
     Anchor ..... *AnchorPosition*  
 toString  
     return value: ..... *String*  
 translate  
     *moves the position relative to its current position*  
     *DeltaX* ..... *Number(double)*  
     *DeltaY* ..... *Number(double)*  
 unlink  
     *unlink the layer*

## LayerSets

---

— Properties —  
     *.index* ..... *LayerSet*  
     *.name* ..... *LayerSet*  
     *length* ..... *Number*  
     *parent* ..... *Object*  
     *typename* ..... *String*  
 — Methods —  
 add  
     return value: ..... *LayerSet*  
 removeAll

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toString  
return value: .....String

## Layers

——Properties——  
.index ..... Layer  
.name ..... Layer  
length ..... Number  
parent ..... Object  
typename ..... String

——Methods——  
removeAll  
toString  
return value: .....String

## PDFOpenOptions

*settings related to opening a generic PDF document*

——Properties——  
antiAlias ..... Boolean  
*use antialias?*  
constrainProportions ..... Boolean  
*constrain proportions of image*  
height ..... Number(double)  
*height of image (unit value)*  
mode ..... OpenDocumentMode  
*the document mode*  
page ..... Number(long)  
*number of page to open*  
resolution ..... Number(double)  
*the resolution of the document (in pixels per inch)*  
typename ..... String  
width ..... Number(double)  
*width of image (unit value)*

——Methods——  
toString  
return value: .....String

---

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## PDFSaveOptions

*settings related to saving a pdf document*

### — Properties —

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alphaChannels . . . . .	Boolean
<i>save alpha channels</i>	
annotations . . . . .	Boolean
<i>save annotations</i>	
downgradeColorProfile . . . . .	Boolean
<i>should the embedded color profile be downgraded to version 2</i>	
embedColorProfile . . . . .	Boolean
<i>embed color profile in document</i>	
embedFonts . . . . .	Boolean
<i>embed fonts? (only valid if vector data is included)</i>	
encoding . . . . .	PDFEncoding
interpolation . . . . .	Boolean
<i>use image interpolation?</i>	
jpegQuality . . . . .	Number(long)
<i>quality of produced image (Only valid for JPEG encoded PDF documents). Range: 0 to 12</i>	
layers . . . . .	Boolean
<i>save layers</i>	
spotColors . . . . .	Boolean
<i>save spot colors</i>	
transparency . . . . .	Boolean
typename . . . . .	String
useOutlines . . . . .	Boolean
<i>use outlines for text? (only valid if vector data is included)</i>	
vectorData . . . . .	Boolean
<i>include vector data</i>	

### — Methods —

---

toString	
<i>return value:</i> . . . . .	String

## PICTFileSaveOptions

*settings related to saving a PICT document*

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— Properties —	
alphaChannels . . . . .	Boolean <i>save alpha channels</i>
compression . . . . .	PICTCompression
embedColorProfile . . . . .	Boolean <i>embed color profile in document</i>
resolution. . . . .	PICTBitsPerPixels <i>number of bits per pixel</i>
typename . . . . .	String
— Methods —	
toString	<i>return value:</i> . . . . .String

### PICTResourceSaveOptions

*settings related to saving a PICT resource file*

— Properties —	
alphaChannels . . . . .	Boolean <i>save alpha channels</i>
compression . . . . .	PICTCompression
embedColorProfile . . . . .	Boolean <i>embed color profile in document</i>
name . . . . .	String <i>name of PICT resource</i>
resolution. . . . .	PICTBitsPerPixels <i>number of bits per pixel</i>
resourceID. . . . .	Number(long) <i>iD of PICT resource</i>
typename . . . . .	String
— Methods —	
toString	<i>return value:</i> . . . . .String

### PNGSaveOptions

*settings related to saving a PNG document*

— Properties —	
interlaced. . . . .	Boolean <i>should rows be interlaced?</i>

---

---

*typename* . . . . . *String*

—Methods—

toString  
*return value:* . . . . . *String*

### **PhotoCDOpenOptions**

*settings related to opening a PhotoCD document*

—Properties—

colorProfileName . . . . . *String*  
*profile to use when reading the image*

colorSpace . . . . . *PhotoCDColorSpace*  
*colorspace for image*

orientation . . . . . *Orientation*

pixelSize . . . . . *PhotoCDSIZE*  
*dimensions of image*

resolution . . . . . *Number(double)*  
*the resolution of the image (in pixels per inch)*

*typename* . . . . . *String*

—Methods—

toString  
*return value:* . . . . . *String*

### **PhotoshopSaveOptions**

*settings related to saving a Photoshop document*

—Properties—

alphaChannels . . . . . *Boolean*  
*save alpha channels*

annotations . . . . . *Boolean*  
*save annotations*

embedColorProfile . . . . . *Boolean*  
*embed color profile in document*

layers . . . . . *Boolean*  
*save layers*

spotColors . . . . . *Boolean*  
*save spot colors*

*typename* . . . . . *String*

---

——Methods——  
toString  
*return value:* . . . . .String

## PixarSaveOptions

*settings related to saving a Pixar document*

——Properties——  
alphaChannels . . . . . Boolean  
*save alpha channels*  
typename . . . . .String  
——Methods——  
toString  
*return value:* . . . . .String

## Preferences

*preferences for Photoshop*

——Properties——  
additionalPluginFolder . . . . . File  
appendExtension . . . . . SaveBehavior  
askBeforeSavingLayeredTIFF . . . . . Boolean  
autoUpdateOpenDocuments . . . . . Boolean  
beepWhenDone . . . . . Boolean  
colorChannelsInColor . . . . . Boolean  
colorPicker . . . . . ColorPicker  
columnGutter . . . . . Number(double)  
*gutter of columns (in points)*  
columnWidth . . . . . Number(double)  
*width of columns (in points)*  
createFirstSnapshot . . . . . Boolean  
*automatically make first snapshot when a new document is created?*  
dynamicColorSliders . . . . . Boolean  
exportClipboard . . . . . Boolean  
fullSizePreview . . . . . Boolean  
gamutWarningOpacity . . . . . Number(double)  
gridSize . . . . . GridSize  
gridStyle . . . . . GridLineStyle

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gridSubDivisions	Number(long)
guideStyle	GuideLineStyle
iconPreview	Boolean
imageCacheForHistograms	Boolean
imageCacheLevels	Number(long)
imagePreviews	SaveBehavior
interpolation	ResampleMethod
keyboardZoomResizesWindows	Boolean
macOSThumbnail	Boolean
maxRAMuse	Number(long)
	<i>maximum percentage of available RAM used by Photoshop (between 5 and 100)</i>
maximizeCompatibility	Boolean
	<i>maximize compatibility for Photoshop (PSD) files</i>
nonLinearHistory	Boolean
	<i>allow non-linear history?</i>
numberOfHistoryStates	Number(long)
	<i>number of history states to remember (between 1 and 100)</i>
otherCursors	OtherPaintingCursors
paintingCursors	PaintingCursors
parent	Object
pixelDoubling	Boolean
pointSize	PointType
	<i>size of point/pica</i>
recentFileListLength	Number(long)
	<i>number of items in the recent file list (between 0 and 30)</i>
redoKey	RedoKey
rulerUnits	Units
	<i>note: this is the unit that the scripting system will use when receiving and returning values</i>
savePaletteLocations	Boolean
showAsianTextOptions	Boolean
showEnglishFontNames	Boolean
showSliceNumber	Boolean
showToolTips	Boolean
smartQuotes	Boolean

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typeUnits . . . . . TypeUnits  
 typename . . . . . *String*  
 useAdditionalPluginFolder . . . . . Boolean  
 useDiffusionDither . . . . . Boolean  
 useLowerCaseExtension . . . . . Boolean  
     *should the file extension be lowercase*  
 useShiftKeyForToolSwitch . . . . . Boolean  
 useVideoAlpha . . . . . Boolean  
     *this option requires hardware support*  
 windowsThumbnail . . . . . Boolean  
 ———Methods—————  
 toString  
     *return value:* . . . . . *String*

## RGBColor

*an RGB color specification*

———Properties—————  
 blue . . . . . Number(double)  
     *the blue color value (between 0.0 and 255.0)*  
 green . . . . . Number(double)  
     *the green color value (between 0.0 and 255.0)*  
 hexValue . . . . . *String*  
     *hex representation of this color*  
 red . . . . . Number(double)  
     *the red color value (between 0.0 and 255.0)*  
 typename . . . . . *String*  
 ———Methods—————  
 toString  
     *return value:* . . . . . *String*

## RawFormatOpenOptions

*settings related to opening a raw format document*

———Properties—————  
 bitsPerChannel . . . . . Number(long)  
     *number of bits for each channel (8 or 16)*  
 byteOrder . . . . . ByteOrder  
     *only relevant for images with 16 bits per channel*

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channelNumber . . . . . Number(long)  
*number of channels in image*

headerSize . . . . . Number(long)

height . . . . . Number(long)  
*height of image (in pixels)*

interleaveChannels . . . . . Boolean  
*are the channels in the image interleaved?*

retainHeader . . . . . Boolean  
*retain header when saving?*

typename . . . . . String

width . . . . . Number(long)  
*width of image (in pixels)*

—— Methods ——

toString  
*return value:* . . . . . String

### **RawSaveOptions**

*settings related to saving a document in raw format*

—— Properties ——

alphaChannels . . . . . Boolean  
*save alpha channels*

spotColors . . . . . Boolean  
*save spot colors*

typename . . . . . String

—— Methods ——

toString  
*return value:* . . . . . String

### **SGIRGBSaveOptions**

*settings related to saving a document in the SGI RGB format*

—— Properties ——

alphaChannels . . . . . Boolean  
*save alpha channels*

spotColors . . . . . Boolean  
*save spot colors*

typename . . . . . String

---

——Methods——  
toString  
    *return value:* .....String

## Selection

*the selection of the document*

——Properties——  
parent ..... Object  
typename .....String

——Methods——

clear  
    *clear selection*  
contract  
    *contracts the selection*  
    By ..... Number(double)

copy  
    *copy selection to the clipboard*  
    Merge ..... Boolean

cut  
    *cut current selection to the clipboard*

deselect

expand  
    *expand selection*  
    By ..... Number(double)

feather  
    *feather edges of selection*  
    By ..... Number(double)

fill  
    *fills the selection*  
    FillType ..... Object  
    Mode ..... ColorBlendMode  
    Opacity ..... Number(long)  
    PreserveTransparency ..... Boolean

grow  
    *grow selection to include all adjacent pixels falling within the specified toler-*

---

*ance range*

Tolerance ..... Number(long)  
AntiAlias ..... Boolean

invert

*invert the selection*

load

*load the selection from a channel*

From ..... Channel  
Combination ..... SelectionType  
Inverting ..... Boolean

resize

Horizontal ..... Number(double)  
Vertical ..... Number(double)  
Anchor ..... AnchorPosition

resizeBoundary

*scale the boundary of selection*

Horizontal ..... Number(double)  
Vertical ..... Number(double)  
Anchor ..... AnchorPosition

rotate

Angle ..... Number(double)  
Anchor ..... AnchorPosition

rotateBoundary

*rotates the boundary of selection*

Angle ..... Number(double)  
Anchor ..... AnchorPosition

select

Region ..... Object[ Array of Objects ]  
Type ..... SelectionType  
Feather ..... Number(double)  
AntiAlias ..... Boolean

selectAll

selectBorder

*select the border of the selection*

Width ..... Number(double)

similar

*grow selection to include pixels throughout the image falling within the toler-*

---

*ance range*

Tolerance ..... Number(long)  
AntiAlias ..... Boolean

smooth

Radius ..... Number(long)

store

*save the selection as a channel*

Into ..... Channel  
*Combination* ..... SelectionType

stroke

*strokes the selection*

StrokeColor ..... Object  
Width ..... Number(long)  
*Location* ..... StrokeLocation  
*Mode* ..... ColorBlendMode  
*Opacity* ..... Number(long)  
*PreserveTransparency* ..... Boolean

toString

*return value:* ..... String

translate

*moves the position relative to its current position*

*DeltaX* ..... Number(double)  
*DeltaY* ..... Number(double)

translateBoundary

*moves the boundary of selection relative to its current position*

*DeltaX* ..... Number(double)  
*DeltaY* ..... Number(double)

## **SolidColor**

*a color value*

—— Properties ——

cmyk ..... CMYKColor  
gray ..... GrayColor  
hsb ..... HSBColor  
lab ..... LabColor  
model ..... ColorModel

*color model*

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---

*nearestWebColor* . . . . . *RGBColor*  
*the nearest web color to the current color*

*rgb* . . . . . *RGBColor*

*typename* . . . . . *String*

— Methods —

*isEqual*

*return true if the provided color is visually equal to this color*

*Color* . . . . . *SolidColor*

*return value:* . . . . . *Boolean*

*toString*

*return value:* . . . . . *String*

### **TargaSaveOptions**

*settings related to saving a Target document*

— Properties —

*resolution* . . . . . *TargaBitsPerPixels*

*number of bits per pixel*

*rleCompression* . . . . . *Boolean*

*should RLE compression be used?*

*typename* . . . . . *String*

— Methods —

*toString*

*return value:* . . . . . *String*

### **TextItem**

*text item contained in an art layer*

— Properties —

*alternateLigatures* . . . . . *Boolean*

*use alternate ligatures?*

*antiAliasMethod* . . . . . *AntiAlias*

*autoKerning* . . . . . *Boolean*

*whether to use a font's built-in kerning information*

*autoLeadingAmount* . . . . . *Number(double)*

*percentage to use for auto leading*

*baselineShift* . . . . . *Number(double)*

*baseline offset of text (unit value)*

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capitalization . . . . .	Case
<i>the case of the text</i>	
color . . . . .	SolidColor
<i>color of text</i>	
contents . . . . .	String
<i>the text in the layer</i>	
desiredGlyphScaling . . . . .	Number(double)
desiredLetterScaling . . . . .	Number(double)
desiredWordScaling . . . . .	Number(double)
direction . . . . .	Direction
<i>text orientation</i>	
fauxBold . . . . .	Boolean
<i>use faux bold?</i>	
fauxItalic . . . . .	Boolean
<i>use faux italic?</i>	
firstLineIndent. . . . .	Number(double)
<i>(unit value)</i>	
font . . . . .	String
<i>text face of the character</i>	
hangingPunctuation . . . . .	Boolean
<i>use Roman Hanging Punctuation?</i>	
height. . . . .	Number(double)
<i>the height of paragraph text (unit value)</i>	
horizontalScale . . . . .	Number(long)
<i>horizontal scaling of characters (in percent)</i>	
hyphenLimit . . . . .	Number(long)
<i>maximum number of consecutive hyphens</i>	
hyphenateAfterFirst . . . . .	Number(long)
<i>hyphenate after this many letters</i>	
hyphenateBeforeLast . . . . .	Number(long)
<i>hyphenate before this many letters</i>	
hyphenateCapitalWords . . . . .	Boolean
<i>wheter to hyphenate capitalized words</i>	
hyphenateWordsLongerThan . . . . .	Number(long)
<i>hyphenate words that have more than this number of letters</i>	
hyphenation. . . . .	Boolean
<i>use hyphenation?</i>	

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---

hyphenationZone . . . . . Number(double)  
*the hyphenation zone (unit value)*

justification . . . . . Justification  
*paragraph justification*

kind . . . . . TextType  
*the type of the text*

language . . . . . Language

leading . . . . . Number(double)  
*leading (unit value)*

leftIndent . . . . . Number(double)  
*(unit value)*

ligatures . . . . . Boolean  
*use ligatures?*

maximumGlyphScaling . . . . . Number(double)

maximumLetterScaling . . . . . Number(double)

maximumWordScaling . . . . . Number(double)

minimumGlyphScaling . . . . . Number(double)

minimumLetterScaling . . . . . Number(double)

minimumWordScaling . . . . . Number(double)

noBreak . . . . . Boolean

oldStyle . . . . . Boolean  
*use old style?*

*parent* . . . . . *Object*

position . . . . . Object[ Array of two Numbers(double) ]  
*position of origin (unit value)*

rightIndent . . . . . Number(double)  
*(unit value)*

size . . . . . Number(double)  
*font size in points*

spaceAfter . . . . . Number(double)  
*(unit value)*

spaceBefore . . . . . Number(double)  
*(unit value)*

strikeThru . . . . . Boolean

textComposer . . . . . TextComposer  
*type of text composing engine to use*

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---

tracking . . . . . Number(double)  
*controls uniform spacing between multiple characters*

typename . . . . . String

underline . . . . . Boolean

useAutoLeading . . . . . Boolean  
*whether to use a font's built-in leading information*

verticalScale . . . . . Number(long)  
*vertical scaling of characters (in percent)*

warpBend . . . . . Number(double)  
*percentage from -100 to 100*

warpDirection . . . . . Direction

warpHorizontalDistortion . . . . . Number(double)  
*percentage from -100 to 100*

warpStyle . . . . . WarpStyle

warpVerticalDistortion . . . . . Number(double)  
*percentage from -100 to 100*

width . . . . . Number(double)  
*the width of paragraph text (unit value)*

---

— Methods —

convertToShape  
*converts the text item and its containing layer to a fill layer with the text changed to a clipping path*

createPath  
*creates a work path based on the text item*

toString  
*return value: . . . . . String*

## TiffSaveOptions

*settings related to saving a TIFF document*

---

— Properties —

alphaChannels . . . . . Boolean  
*save alpha channels*

annotations . . . . . Boolean  
*save annotations*

byteOrder . . . . . ByteOrder

embedColorProfile . . . . . Boolean  
*embed color profile in document*

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imageCompression . . . . .	TIFFEncoding
<i>compression type</i>	
jpegQuality . . . . .	Number(long)
<i>quality of produced image (0-12). Only valid for JPEG compressed TIFF documents</i>	
layerCompression . . . . .	LayerCompression
<i>should only be used when you are saving layers</i>	
layers . . . . .	Boolean
<i>save layers</i>	
saveImagePyramid . . . . .	Boolean
spotColors . . . . .	Boolean
<i>save spot colors</i>	
transparency . . . . .	Boolean
typename . . . . .	String
——Methods——	
toString	
<i>return value:</i> . . . . .	
	String

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## 2.0 Enumerations

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### AdjustmentReference

ABSOLUTE . . . . .	
RELATIVE . . . . .	

### AnchorPosition

BOTTOMCENTER . . . . .	
BOTTOMLEFT . . . . .	
BOTTOMRIGHT . . . . .	
MIDDLECENTER . . . . .	
MIDDLELEFT . . . . .	
MIDDLERIGHT . . . . .	
TOPCENTER . . . . .	
TOPLEFT . . . . .	
TOPRIGHT . . . . .	

### AntiAlias

CRISP . . . . .	
NONE . . . . .	
SHARP . . . . .	
SMOOTH . . . . .	

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STRONG.....

**BMPDepthType**

BMP\_A1R5G5B5.....  
BMP\_A4R4G4B4.....  
BMP\_A8R8G8B8.....  
BMP\_R5G6B5.....  
BMP\_R8G8B8.....  
BMP\_X1R5G5B5.....  
BMP\_X4R4G4B4.....  
BMP\_X8R8G8B8.....  
EIGHT.....  
FOUR.....  
ONE.....  
SIXTEEN.....  
THIRTYTWO.....  
TWENTYFOUR.....

**BitmapConversionType**

CUSTOMPATTERN.....  
DIFFUSIONDITHER.....  
HALFTHRESHOLD.....  
HALFTONESCREEN.....  
PATTERNDITHER.....

**BitmapHalfToneType**

CROSS.....  
DIAMOND.....  
ELLIPSE.....  
LINE.....  
ROUND.....  
SQUARE.....

**BitsPerChannelType**

EIGHT.....  
ONE.....  
SIXTEEN.....

**BlendMode**

COLORBLEND.....  
COLORBURN.....  
COLORDODGE.....  
DARKEN.....  
DIFFERENCE.....  
DISSOLVE.....

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---

EXCLUSION .....  
HARDLIGHT .....  
HUE .....  
LIGHTEN .....  
LINEARBURN .....  
LINEARDODGE .....  
LINEARLIGHT .....  
LUMINOSITY .....  
MULTIPLY .....  
NORMAL .....  
OVERLAY .....  
PASSTHROUGH .....  
PINLIGHT .....  
SATURATION .....  
SCREEN .....  
SOFTLIGHT .....  
VIVIDLIGHT .....

**ByteOrder**

IBM .....  
MACOS .....

**Case**

ALLCAPS .....  
NORMAL .....  
SMALLCAPS .....

**ChangeMode**

BITMAP .....  
CMYK .....  
GRAYSCALE .....  
INDEXEDCOLOR .....  
LAB .....  
MULTICHANNEL .....  
RGB .....

**ChannelType**

COMPONENT .....  
MASKEDAREA .....  
SELECTEDAREA .....  
SPOTCOLOR .....

**ColorBlendMode**

BEHIND .....  
CLEAR .....

---

---

COLOR.....  
COLORBURN.....  
COLORDODGE.....  
DARKEN.....  
DIFFERENCE.....  
DISSOLVE.....  
EXCLUSION.....  
HARDLIGHT.....  
HUE.....  
LIGHTEN.....  
LINEARBURN.....  
LINEARDODGE.....  
LINEARLIGHT.....  
LUMINOSITY.....  
MULTIPLY.....  
NORMAL.....  
OVERLAY.....  
PINLIGHT.....  
SATURATION.....  
SCREEN.....  
SOFTLIGHT.....  
VIVIDLIGHT.....

**ColorModel**

CMYK.....  
GRAYSCALE.....  
HSB.....  
LAB.....  
NONE.....  
RGB.....

**ColorPicker**

ADOBE.....  
APPLE.....  
PLUGIN.....  
WINDOWS.....

**ColorProfile**

CUSTOM.....  
NONE.....  
WORKING.....

**CopyrightedType**

COPYRIGHTEDWORK.....

---

PUBLICDOMAIN .....  
UNMARKED .....

**CreateFields**

DUPLICATION .....  
INTERPOLATION.....

**DCSType**

COLORCOMPOSITE .....  
GRAYSCALECOMPOSITE .....  
NOCOMPOSITE .....

**DescValueType**

ALIAS.....  
BOOLEAN.....  
CLASS.....  
DOUBLE.....  
ENUMERATED.....  
INTEGER.....  
LIST.....  
OBJECT.....  
REFERENCE.....  
STRING.....  
UNITDOUBLE.....

**DialogModes**

ALL.....  
ERROR.....  
NO.....

**Direction**

HORIZONTAL.....  
VERTICAL.....

**DisplacementMapType**

STRETCHTOFIT.....  
TILE.....

**Dither**

DIFFUSION.....  
NOISE.....  
NONE.....  
PATTERN.....

**DocumentFill**

BACKGROUNDCOLOR.....

---

TRANSPARENT .....  
WHITE .....

**DocumentMode**

BITMAP .....  
CMYK.....  
DUOTONE.....  
GRAYSCALE.....  
INDEXEDCOLOR.....  
LAB.....  
MULTICHANNEL.....  
RGB .....

**EliminateFields**

EVENFIELDS .....  
ODDFIELDS .....

**ExportType**

ILLUSTRATORPATHS.....

**Extension**

LOWERCASE .....  
NONE .....

UPPERCASE .....

**ForcedColors**

BLACKWHITE .....  
NONE .....

PRIMARIES.....

WEB .....

**FormatOptions**

OPTIMIZEDBASELINE.....  
PROGRESSIVE.....  
STANDARDBASELINE.....

**GridLineStyle**

DASHED .....  
DOTTED.....  
SOLID.....

**GridSize**

LARGE.....  
MEDIUM.....  
NONE.....  
SMALL.....

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### **GuideLineStyle**

DASHED .....  
SOLID.....

### **IllustratorPathType**

ALLPATHS .....  
DOCUMENTBOUNDS .....  
NAMEDPATH .....

### **Intent**

ABSOLUTECOLORIMETRIC .....  
PERCEPTUAL.....  
RELATIVECOLORIMETRIC.....  
SATURATION.....

### **JavaScriptExecutionMode**

BEFORERUNNING.....  
NEVER.....  
ONRUNTIMEERROR.....

### **Justification**

CENTER.....  
CENTERJUSTIFIED .....  
FULLYJUSTIFIED .....  
LEFT.....  
LEFTJUSTIFIED .....  
RIGHT .....  
RIGHTJUSTIFIED.....

### **Language**

BRAZILLIANPORTUGUESE.....  
CANADIANFRENCH .....  
DANISH.....  
DUTCH.....  
ENGLISHUK .....  
ENGLISHUSA .....  
FINNISH.....  
FRENCH.....  
GERMAN.....  
ITALIAN .....  
NORWEGIAN .....  
NYNORSKNORWEGIAN.....  
OLDGERMAN.....  
PORTUGUESE.....  
SPANISH .....



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SWEDISH.....  
SWISSGERMAN.....

**LayerCompression**

RLE.....  
ZIP.....

**LayerKind**

BRIGHTNESSCONTRAST.....  
CHANNELMIXER.....  
COLORBALANCE.....  
CURVES.....  
GRADIENTFILL.....  
GRADIENTMAP.....  
HUESATURATION.....  
INVERSION.....  
LEVELS.....  
NORMAL.....  
PATTERNFILL.....  
POSTERIZE.....  
SELECTIVECOLOR.....  
SOLIDFILL.....  
TEXT.....  
THRESHOLD.....

**LensType**

PRIME105.....  
PRIME35.....  
ZOOMLENS.....

**MatteType**

BACKGROUND.....  
BLACK.....  
FOREGROUND.....  
NETSCAPE.....  
NONE.....  
SEMIGRAY.....  
WHITE.....

**NewDocumentMode**

BITMAP.....  
CMYK.....  
GRAYSCALE.....  
LAB.....  
RGB.....

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### **NoiseDistribution**

GAUSSIAN .....  
UNIFORM .....

### **OffsetUndefinedAreas**

REPEATEDGEPIXELS .....  
SETTOBACKGROUND .....  
WRAPAROUND .....

### **OpenDocumentMode**

CMYK.....  
GRAYSCALE.....  
LAB.....  
RGB .....

### **OpenDocumentType**

ACROBATTOUCHUPIIMAGE .....  
ALIASPIX .....  
BMP .....  
COMPUSERVEGIF .....  
ELECTRICIMAGE .....  
EPS .....  
EPSPICTPREVIEW .....  
EPSTIFFPREVIEW .....  
FILMSTRIP .....  
JPEG .....  
PCX.....  
PDF.....  
PHOTOCOD .....  
PHOTOSHOP.....  
PHOTOSHOPDCS\_1 .....  
PHOTOSHOPDCS\_2 .....  
PHOTOSHOPEPS .....  
PHOTOSHOPPDF .....  
PICTFILEFORMAT.....  
PICTRESOURCEFORMAT .....  
PIXAR.....  
PNG.....  
PORTABLEBITMAP.....  
RAW.....  
SCITEXCT .....  
SGIRGB .....  
SOFTIMAGE .....  
TARGA.....

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TIFF .....  
WAVEFRONTRLA .....  
WIRELESSBITMAP .....

**OperatingSystem**

OS2 .....  
WINDOWS.....

**Orientation**

LANDSCAPE.....  
PORTRAIT.....

**OtherPaintingCursors**

PRECISEOTHER.....  
STANDARDOTHER.....

**PDFEncoding**

JPEG.....  
PDFZIP.....

**PICTBitsPerPixels**

EIGHT.....  
FOUR.....  
SIXTEEN.....  
THIRTYTWO.....  
TWO.....

**PICTCompression**

JPEGHIGHPICT.....  
JPEGLOWPICT.....  
JPEGMAXIMUMPICT.....  
JPEGMEDIUMPICT.....  
NONE.....

**PaintingCursors**

BRUSHSIZE.....  
PRECISE.....  
STANDARD.....

**Palette**

EXACT.....  
LOCALADAPTIVE.....  
LOCALPERCEPTUAL.....  
LOCALSELECTIVE.....  
MACOSPALETTE.....  
MASTERADAPTIVE.....

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MASTERPERCEPTUAL.....  
MASTERSELECTIVE.....  
PREVIOUSPALETTE.....  
UNIFORM.....  
WEBPALETTE.....  
WINDOWSPALETTE.....

**PhotoCDColorSpace**

LAB16.....  
LAB8.....  
RGB16.....  
RGB8.....

**PhotoCDSize**

EXTRALARGE.....  
LARGE.....  
MAXIMUM.....  
MEDIUM.....  
MINIMUM.....  
SMALL.....

**PointType**

POSTSCRIPT.....  
TRADITIONAL.....

**PolarConversionType**

POLARTO RECTANGULAR.....  
RECTANGULARTOPOLAR.....

**Preview**

EIGHTBITTIFF.....  
MACOSEIGHTBIT.....  
MACOSJPEG.....  
MACOSMONOCHROME.....  
MONOCHROMETIFF.....  
NONE.....

**PrintEncoding**

ASCII.....  
BINARY.....  
JPEG.....

**PurgeTarget**

ALLCACHES.....  
CLIPBOARDCACHE.....

---

HISTORYCACHES .....  
UNDOCACHES .....

**RadialBlurMethod**

SPIN .....  
ZOOM.....

**RadialBlurQuality**

BEST.....  
DRAFT .....  
GOOD.....

**RasterizeType**

ENTIRELAYER.....  
FILLCONTENT .....  
LAYERCLIPPINGPATH.....  
LINKEDLAYERS .....  
SHAPE .....  
TEXTCONTENTS .....

**RedoKey**

COMMANDSHIFTZ .....  
COMMANDY .....  
COMMANDZ.....

**ReferenceFormType**

CLASS .....  
ENUMERATED.....  
IDENTIFIER.....  
INDEX .....  
NAME.....  
OFFSET .....  
PROPERTY .....

**ResampleMethod**

BICUBIC .....  
BILINEAR .....  
NEARESTNEIGHBOR .....  
NONE .....

**ResetTarget**

ALLTOOLS .....  
ALLWARNINGS.....  
EVERYTHING.....

**RippleSize**

---

LARGE .....  
MEDIUM .....  
SMALL .....

**SaveBehavior**

ALWAYS SAVE .....  
ASK WHEN SAVING .....  
NEVER SAVE .....

**SaveDocumentType**

ALIASPIX .....  
BMP .....  
COMPU SERVE GIF .....  
ELECTRIC IMAGE .....  
JPEG .....  
PCX .....  
PHOTOSHOP .....  
PHOTOSHOPDCS\_1 .....  
PHOTOSHOPDCS\_2 .....  
PHOTOSHOPEPS .....  
PHOTOSHOP PDF .....  
PICT FILE FORMAT .....  
PICT RESOURCE FORMAT .....  
PIXAR .....  
PNG .....  
PORTABLE BITMAP .....  
RAW .....  
SCITEX CT .....  
SGIRGB .....  
SOFT IMAGE .....  
TARGA .....  
TIFF .....  
WAVEFRONT RLA .....  
WIRELESS BITMAP .....

**SaveEncoding**

ASCII .....  
BINARY .....  
JPEG HIGH .....  
JPEG LOW .....  
JPEG MAXIMUM .....  
JPEG MEDIUM .....

**SaveOptions**

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DONOTSAVECHANGES .....  
PROMPTTOSAVECHANGES .....  
SAVECHANGES .....

**SelectionType**

DIMINISH .....  
EXTEND.....  
INTERSECT.....  
REPLACE.....

**SmartBlurMode**

EDGEONLY.....  
NORMAL.....  
OVERLAYEDGE.....

**SmartBlurQuality**

HIGH.....  
LOW.....  
MEDIUM.....

**SourceSpaceType**

DOCUMENT.....  
PROOF.....

**SpherizeMode**

HORIZONTAL.....  
NORMAL.....  
VERTICAL.....

**StrokeLocation**

CENTER.....  
INSIDE.....  
OUTSIDE.....

**TIFFEncoding**

JPEG.....  
NONE.....  
TIFFLZW.....  
TIFFZIP.....

**TargaBitsPerPixels**

SIXTEEN.....  
THIRTYTWO.....  
TWENTYFOUR.....

**TextComposer**

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ADOBEEVERYLINE .....  
ADOBESINGLELINE .....

**TextType**

PARAGRAPHTEXT .....  
POINTTEXT.....

**TextureType**

BLOCKS.....  
CANVAS .....  
FILE .....  
FROSTED.....  
TINYLENS.....

**TrimType**

BOTTOMRIGHT .....  
TOPLEFT .....  
TRANSPARENT .....

**TypeUnits**

MM .....  
PIXELS.....  
POINTS.....

**UndefinedAreas**

REPEATEDGEPIXELS .....  
WRAPAROUND .....

**Units**

CM .....  
INCHES .....  
MM .....  
PERCENT.....  
PICAS .....  
PIXELS.....  
POINTS.....

**Urgency**

FOUR .....  
HIGH.....  
LOW .....  
NONE .....  
NORMAL.....  
SEVEN .....  
SIX .....



---

THREE .....  
TWO .....

**WarpStyle**

ARC .....  
ARCH .....  
ARCLOWER .....  
ARCUPPER .....  
BULGE .....  
FISH .....  
FISHEYE .....  
FLAG .....  
INFLATE .....  
NONE .....  
RISE .....  
SHELLLOWER .....  
SHELLUPPER .....  
SQUEEZE.....  
TWIST .....  
WAVE.....

**WaveType**

SINE .....  
SQUARE.....  
TRIANGULAR.....

**ZigZagType**

AROUNDCENTER .....  
OUTFROMCENTER .....  
PONDRIPPLES .....